This is the Revision A version of the <u>Switch8 RoboBrick</u>. The status of this project is that it has been <u>replaced</u> by the <u>Revision B</u> version.

# Switch8 Robobrick (Revision A)

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## 1. Introduction

The Switch8 RoboBrick allows you to read up to 8 digital inputs. An interrupt can be generated on the states of selected inputs.

A picture of the Switch8–A RoboBrick is shown below:



# 2. Programming

The basic operation is to send a query to the Switch8 RoboBrick to read the 8 bits of data. The programmer can download a complement mask to cause any of the bits to be complemented prior to reading.

#### Switch8 RoboBrick (Revision A)

The Switch8 RoboBrick supports <u>RoboBrick Interrupt Protocol</u>. The interrupt pending bit is set whenever the the formula:

 $L\&(\sim I) \mid H\&I \mid R\&(\sim P)\&I \mid F\&P\&(\sim I)]$ 

is non-zero, where:

- I is the current input bits XOR'ed with the complement mask (C)
- P is the previous value of I
- L is the low mask
- H is the high mask
- R is the raising mask
- F is the falling mask

and

- ~ is bit–wise complement
- | is bit-wise OR
- & is bit-wise AND

Once the interrupt pending bit is set, it must be explicitly cleared by the user.

The Switch8 RoboBrick supports both the standard <u>shared commands</u> and the <u>shared interrupt commands</u> in addition to the following commands:

| Command                 | Send/   |   |   |   |   |   | al |   |   | Discussion   |
|-------------------------|---------|---|---|---|---|---|----|---|---|--|
|                         | Receive | 7 | 6 | 5 | 4 | 3 | 2  | 1 | 0 |  |
| Read Inputs             | Send    | 0 | 0 | 0 | 0 | 0 | 0  | 0 | 0 | Return input values <i>abcdefgh</i> (after XOR'ing with complement mask) |
|                         | Receive | a | b | С | d | e | f  | g | h |  |
| Read Complement<br>Mask | Send    | 0 | 0 | 0 | 0 | 0 | 0  | 0 | 1 | Return complement mask <i>ccccccc</i>                                    |
|                         | Receive | с | с | С | С | с | С  | с | с |  |
| Read Low Mask           | Send    | 0 | 0 | 0 | 0 | 0 | 0  | 1 | 0 | Return low mask <i>lllllll</i>   |
|                         | Receive | l | l | l | l | l | l  | l | l |  |
| Read High Mask          | Send    | 0 | 0 | 0 | 0 | 0 | 0  | 1 | 1 | Return high mask <i>hhhhhhhh</i>   |
|                         | Receive | h | h | h | h | h | h  | h | h |  |
| Read Raising Mask       | Send    | 0 | 0 | 0 | 0 | 0 | 1  | 0 | 0 | Return raising mask rrrrrrr  |
|                         | Receive | r | r | r | r | r | r  | r | r |  |
| Read Falling Mask       | Send    | 0 | 0 | 0 | 0 | 0 | 1  | 0 | 1 | Return falling mask <i>ffffffff</i>                                      |
|                         | Receive | f | f | f | f | f | f  | f | f |  |
| Read Raw                |         |   |   |   |   |   |    |   |   | Return raw data <i>abcd</i> (without XOR'ing with complement mask)       |
|                         | Receive | a | b | с | d | e | f  | g | h |  |
| Set Complement<br>Mask  |         |   |   |   |   |   | 0  |   |   | Set complement mask to <i>ccccccc</i>                                    |
|                         | Send    | с | с | с | с | с | с  | с | с |  |
| Set Low Mask            | Send    | 0 | 0 | 0 | 0 | 1 | 0  | 1 | 0 | Set low mask to <i>llllllll</i>  |
|                         | Send    | l | l | l | l | l | l  | l | l |  |
| Set High Mask           | Send    | 0 | 0 | 0 | 0 | 1 | 0  | 1 | 1 | Set high mask to <i>hhhhhhhh</i>   |

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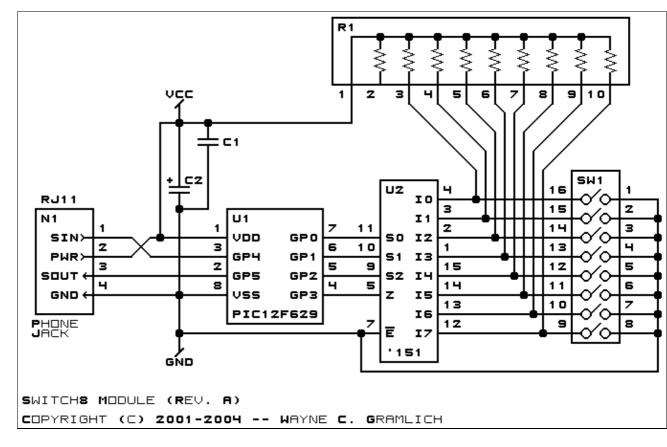
|   |         |   |   |   |   |   | ı k |     |            |   |   |
|---|---------|---|---|---|---|---|-----|-----|------------|---|---|
| Set Raising Mask                        | Send    | 0 | 0 | 0 | 0 | 1 | 1   | 1   | 0          | 0 | Set raising mask to <i>rrrrrrr</i>                                      |
|   | Send    | r | r | r | r | r | r   | • 1 | r          | r |   |
| Set Falling Mask                        | Send    | 0 | 0 | 0 | 0 | 1 | 1   | 1   | )          | 1 | Set falling mask to <i>ffffffff</i>                                     |
|   | Send    | f | f | f | f | f | f   | : j | ¢,         | f |   |
| Dood Intominet Dita                     | Send    | 1 |   |   |   |   |     |     |            |   | Return the interrupt pending bit $p$ and the interrupt enable bit $e$ . |
|   | Receive | 0 | 0 | 0 | 0 | 0 | ) ( | )   | e          | р |   |
| <u>Set Interrupt</u><br><u>Commands</u> | Send    | 1 | 1 | 1 | 1 | 0 | ) c | 2   | <b>C</b> ) | с | Set Interrupt Command ccc.  |
| Shared Commands                         | Send    | 1 | 1 | 1 | 1 | 1 | C   | ; ( | c,         | с | Execute Shared Command ccc.   |

## 3. Hardware

The hardware consists of a circuit schematic and a printed circuit board.

#### 3.1 Circuit Schematic

The schematic for the Switch8 RoboBrick is shown below:



The parts list kept in a separate file -- <u>switch8.ptl</u>.

#### 3.2 Printed Circuit Board

The printed circuit board files are listed below:

switch8 back.png The solder side layer. switch8\_front.png The component side layer. switch8 artwork.png The artwork layer. switch8.gbl The RS-274X "Gerber" back (solder side) layer. switch8.gtl The RS–274X "Gerber" top (component side) layer. switch8.gal The RS-274X "Gerber" artwork layer. switch8.drl The "Excellon" NC drill file. switch8.tol The "Excellon" tool rack file.

## 4. Software

The Switch8 software is available as one of:

<u>switch8.ucl</u>

The µCL source file.

switch8.asm

The resulting human readable PIC assembly file.

switch8.lst

The resulting human readable PIC listing file.

<u>switch8.hex</u>

The resulting Intel<sup>®</sup> Hex file.

## 5. Issues

The following issues have come up:

- The 2200  $\mu$ F capacitor does not fit between the RJ11 and the terminal strip.
- One of the traces has an unnecessary kink in it.
- The 8-pin terminal strip is too close to the the 74LS151.
- The terminal strip holes are too small.
- The Lego holes are not right.
- The RJ11 holes are not right.
- We need to switch over to a 6-wire RJ11 connector.

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